

Paper Id: **110103**Roll No:

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B. TECH
(SEM-I) THEORY EXAMINATION 2019-20
COMPUTER SYSTEM & PROGRAMMING IN C

Time: 3 Hours

Total Marks: 100

Note 1. Attempt all sections equally & give answers in neat handwriting.

SECTION A

1. Attempt all questions briefly. 2 x 10 = 20

- a. Define keyword.
- b. What are different types of constants?
- c. Write macro to compute cube of a number.
- d. Explain default in switch statement.
- e. What are the merits and demerits of array?
- f. Differentiate between GUI and CUI.
- g. Evaluate the expression a&b when a = 121 and b = -15
- h. Write the difference structures and union.
- i. Draw flowchart to check number is positive, negative or equal to zero.
- j. Explain the indirection operator.

SECTION B

2. Attempt any three of the following: 10x3=30

- a. Define function. Write the advantages of using function. Explain the classification of functions.
- b. Define the switch statement. Also write the characteristics of switch statement. Write a menu driven program to simulate the calculator.
- c. Explain different types of loop statements in C. Write a program in C to find the sum of the following series upto n terms

$$\frac{1}{1} + \frac{1}{1} + \frac{1}{1} + \dots$$
- d. What are advantages and disadvantages flow chart over algorithm. Draw a flowchart to display all prime numbers between 1 to n.
- e. Explain the limitation of arrays. Write a program in C to find the 2nd largest element in the array.

SECTION C

3. Attempt any one part of the following: 10x1=10

- a. Explain types and functions of operating system. Explain the feature of UNIX operating system.
- b. Explain the block diagram of digital computer. Write the difference syntax and logical error.

4. Attempt any one part of the following: 10x1=10

- a. Define data type in C language. What are different types of data types in C. Explain primitive data type with their format specifier, size in bytes and range.
- b. Explain the relational, logical and bitwise operator in C language. Describe the operator precedence and associativity with suitable example.

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5. Attempt any *one* part of the following: 10x1=10
- a. Explain the different way to initialize the 2-D array. WAP in C to subtract two matrices.
 - b. Explain C preprocessor directive in detail. Write the difference between typedef and macro.
6. Attempt any *one* part of the following: 10x1=10
- a. Write the difference between malloc() and calloc() memory dynamic memory allocation function. WAP to create an array using dynamic memory allocation function. Also sort the same array.
 - b. Explain various file opening modes in C language. WAP to check the equality of two files.
7. Attempt any *one* part of the following: 10x1=10
- a. Explain the different ways to input the strings in C language. WAP to copy the content of one string onto another string without using library function strcpy().
 - b. Write the difference between while and for loop. WAP to compute the sum of all Armstrong numbers between 100 and 999.

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