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Roll No.

Total No. of Questions: 091

[Total No. of Pages: 02

Maximum Marks: 60

B.Tech. (Sem. - 7th/8th)

INTRODUCTION TO JAVA

SUBJECT CODE: IT - 402

<u>Paper ID</u>: [A0529]

[Note: Please fill subject code and paper ID on OMR]

Time: 03 Hours

Instruction to Candidates:

- 1) Section A is Compulsory.
- 2) Attempt any Four questions from Section B.
- 3) Attempt any Two questions from Section C.

Section - A

Q1)

 $(10 \times 2 = 20)$

- a) What is stub class? Is it necessary to create it.
- b) Where do we use the adapter classes.
- c) Define the term stream and its significance.
- d) Define the term persistence in the context of Java.
- e) What do you mean by distributed object technology?
- f) What for the keywords "this" and "super" are used in Java?
- g) Why is Java more secured than other languages.
- h) Name different ways to implement the symbolic constants in Java.
- i) What is the importance of using Unicode character set in Java.
- j) What do you understand by method overriding.

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P.T.O.

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Section - B

 $(4 \times 5 = 20)$

- Q2) Why do we need interfaces in Java? Discuss in brief.
- Q3) Describe in brief the various types of Exceptions that might occur in Java.
- Q4) How do the jar files work in java? What happens if the manifest file is missing in jar file.
- Q5) What are the different types of I/O handling methods in Java? Describe in brief?
- Q6) Discuss five major methods supported by socket class.

Section - C

 $(2 \times 10 = 20)$

- Q7) What is multithreading? How it is implemented in Java? Explain with the help of an example program code.
- Q8) What do you mean by string? Name any six string handling functions of Java. Also write a program that reads a string from the keyboard, reverses it and check whether the string is palindrome or not.
- Q9) Write short notes on the following:
 - (a) Java control structures.
 - (b) Applet Class.

