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Roll No.	***************************************	
Total No.	of Questions: 09]	[Total No. of Pages: 02
	B.Tech. (Sem 6th)	
SOFTWARE ENGINEERING		
SUBJECT CODE: CS-332 (2k7 Batch)		
<u>Paper ID</u> : [A0497]		
[Note: Please fill subject code and paper ID on OMR]		
Time:	03 Hours	Maximum Marks: 60
Instruc	tion to Candidates:	
1)	Section - A is Compulsory.	
2)	Attempt any Four questions from Section - B.	
3)	Attempt any Two questions from Section - C.	
	Section - A	
Q1)	Section - A	$(10 \times 2 = 20)$
(21) a)	Role of Software Engineer.	(
/		
b)	Function-point analysis.	
U)	Tunction-point analysis.	
ره	Project planning.	
c)	1 toject plaining.	
1/	Coffee and assertion management	
d)	Software configuration management.	
,	D 4 C Breeze	
. e)	Data-flow diagram.	
f)	User Interface Design.	
g)	Integration testing.	

Verification versus Validation.

Reverse Engineering.

Software reuse.

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Section - B

 $(4 \times 5 = 20)$

- Q2) Why is it important to study Software Engineering for a Computer Science student?
- Q3) Discuss the Spiral model of software development in brief, giving its merits and demerits.
- (04) What are the different kinds of software development team structures?
- Q5) What do you mean by Software process models?
- Q6) What is Domain Analysis in context of software reuse?

Section - C

 $(2\times10=20)$

- Q7) Define Modularization. Why a system design with high cohesion and low coupling is desired? Also discuss in brief various types of cohesion.
- Q8) What is SRS? Explain the various characteristics and components of an SRS.
- Q9) Write notes on:
 - (a) Software Reliability.
 - (b) Quality management.

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