## System Programming (CSE-210, Dec-2005)

**Note:** Section A is compulsory. Attempt any four questions from Section-B and any two from Section-C.

#### Section-A

1. a) What do you mean by multi-window editor?

b) Differentiate static relocation and dynamic relocation.

c) What are the features required in assembly to build a two pass assembler?

d) What is the difference between a phase and a pass, a token and a uniform symbol? Give examples.

e) In what phase is the elimination of common sub expressions performed? Why?

- f) What is the use of IDE?
- g) What do you mean by shell and shell scripts?
- h) Differentiate LEX and YACC.

i) What are the different problems with the layered OS model? Define microkernel.

j) What are different language processor development tools widely used in practice?

### Section-B

- 2. Explain the different phases of the compiler.
- 3. Explain the pars structure of assembler? Make a flow chart for implementing one-pass assembler.
- 4. What is the purpose of the code generation phase? Explain with example.
- 5. What are various debugging techniques?
- 6. What is the requirement of optimization? Discuss machine independent optimization techniques.

#### Section-C

- 7. What are various loader schemes? Explain each scheme with the help of a diagram.
- 8. (a) What is the difference between binder and overlays? Define dynamic loading.

(b) What is parsing? Construct the parse tree for the following using BNF grammar:-

 $X = U - V \times W + X/Y$ 

- 9. (a) Explain the intermediate code generation taking one example.
  - (b) Write short notes on the following
    - (i) CISC
    - (ii) FSA

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