Roll No. Total No. of Ouestions: 091 [Total No. of Pages: 01 B. Tech. (Sem. -3^{rd}) OBJECT ORIENTED PROGRAMMING USING C ++ SUBJECT CODE : CS – 252 (2007 On Wards Batch) Paper ID : [A0304] [Note: Please fill subject code and paper ID on OMR] Time: 03 Hours **Maximum Marks: 60 Instruction to Candidates:** 1) Section - A is **Compulsory**. Attempt any Four questions from Section - B. 2) 3) Attempt any **Two** questions from Section - C. Section - A Q1) $(10 \times 2 = 20)$ What do you mean by operand and operators? a) What is function overloading? b) What is type conversion? c) What is friend function? d) Explain run time polymorphism? e) What do you mean by derived class? f) Explain type casting? g) What are destructors? h) i) What is data abstraction? i) Define polymorphism? Section - B $(4 \times 5 = 20)$ Q2) Write a program in C++ to find whether a number is prime or not? Q3) What is function over loading. Explain with the help of a program. Q4) Describe different file opening modes in C++. Q5) What are arrays? Explain the concept of arrays with the help of a program. 06) Differentiate between friend function and member function with the help of an example. Section – C $(2 \times 10 = 20)$ Q7) Write short notes on the following: a) Dynamic memory management. b) Information hiding c) Inline functions d) Generic functions. Q8) What is inheritance? What are its types? Explain the concept of inheritance with the help of a program in C++. 09) What is the concept of late binding? Discuss the role of the pointers to achieve late bindings? Explain the concept with the help of an example.

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