

(b) WAP to add two multibyte numbers and store the result as a third number. The numbers are stored in the form of byte lists stored with the lowest byte first. 10

(a) List three methods of passing parameters to a procedure. Give the advantages and disadvantages of each method. 10

(b) See if you can find any errors in the following instructions or group of instructions :

```
(i) CNTDOWN: MOV BL, 72H
           DEC BL
           JNZ CNTDOWN
```

```
(ii) REP ADD AL, 07
```

```
(iii) JMP BL
```

```
(iv) ADD CX, AL
```

```
(v) DIV AX, BX 5
```

(c) What is the difference between the following instructions :

```
MOV AX, TABLE_ADDR and LEA
AX, TABLE_ADDR 5
```

**UNIT-III**

(a) Draw and explain the timing waveforms for read and write operations of 8086 in maximum mode. 12

**BT-5/DX**

**MICROPROCESSOR AND INTERFACING**

Paper : ECE-311(E)

Time : Three Hours]

[Maximum Marks : 100

**Note :** Attempt five questions in all, selecting one question from each unit. All questions carry equal marks.

**UNIT-I**

1. (a) Write the historical steps of generation of microprocessors. 6

(b) Differentiate between RISC and CISC. 7

(c) Write the applications of microprocessor. 7

2. (a) Draw the block diagram of internal architecture of 8086 and explain the function of each unit in detail. 10

(b) Explain the microprocessor bus types & buffering technique. 10

**UNIT-II**

3. (a) What is the use of data transfer instruction ? Explain the following instructions with suitable example :

(i) MOV (ii) POP (iii) LEA (iv) AAA (v) LDS/LFS. 10



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(b) Design and interface between 8086 CPU and two chips of 16K × 8EPROM and two chips of 32K × 8SRAM. Select the starting address of EPROM in F8000H. The RAM address must start at 00000H.

08

6. (a) Write short notes on the following :
- (i) Addressing decoding technique.
  - (ii) DRAM controller. 7×2=14
- (b) Differentiate between SRAM and DRAM. 06

**UNIT-IV**

7. (a) Draw a schematic hardware circuit for interfacing five 7 segment displays (common cathode) with 8086 using output ports. Display numbers 1 to 5 on them continuously. The seven segment codes are stored in a look-up table serially at the address 2000 to 0000H onwards starting from code for 1. 10
- (b) Draw the internal architecture of USART and explain the operating modes in detail. 10
8. Write short notes on any two :
- (a) Discuss various types of interrupts in 8086 with suitable example. 10
  - (b) Programmable DMA interface 8237. 10
  - (c) Microcomputer video displays. 10