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# END TERM EXAMINATION

SECOND SEMESTER [BCA], MAY - 2011

Paper Code : BCA 106

Subject : Digital Electronics

Paper Id : 20106

Time : 3 Hours

Maximum Marks : 75

Note : Question 1 is compulsory. Attempt One question from each unit.

Q. 1. Attempt any Five questions :

(5×5=25)

- (a) State truth table for a three input OR gate.
- (b) State Morgan's theorems. Show that  $\overline{\overline{\overline{ABCD}}} = \overline{AC} + \overline{BC} + \overline{D}$
- (c) Describe logic circuit of a 1 to 2 demux.
- (d) Explain the operation of a decimal to BCD encoder,
- (e) Define set up time, hold time, edge triggered, level triggered and Toggle.
- (f) Differentiate static and dynamic RAM.
- (g) Give applications of MUX and deMUX.

## UNIT - I

Q. 2. (a) Prove : (i)  $(A+B)(A+C) = A+BC$

(ii)  $A + \overline{A}B = A + B$

(6)

(b) Simplify :  $X = A\overline{B}D + A\overline{B}\overline{D}$

$Y = [\overline{A}B(C+BD) + \overline{A}\overline{B}]C$

$Z = \overline{(\overline{A+C}) + (B+D)}$

(6.5)

Q. 3. (a) Explain SOP and POS forms of Boolean expressions with examples. (6.5)

Convert  $(A + \bar{B}C)C$  to SOP

Convert  $(A + \bar{B})(B + C)$  to POS

(b) Construct logic circuits that can implement the following expressions

$\bar{A}BC$

$BC(AB + \bar{C})$  (6)

### UNIT - II

Q. 4. (a) Explain the logic implementation of a half-adder and show that a full adder can be implemented using two half-adders. (8)

(b) In a half-adder having two inputs A and B and two outputs sum(s) and carry(c), write Boolean expressions for sum and carry in terms of A and B. (4.5)

Q. 5. (a) Draw a functional diagram of a general digital mux and logic circuit of a two input MUX. Explain its working using timing diagrams and truth table. (10)

(b) How is a multiplexer used to implement logic functions directly from Truth Table? Show that 8 input MUX is required to implement 3 variable truth table. (2.5)

### UNIT - III

- Q. 6. (a) Show that a NAND and a NOR latch are flip flops. Explain three forms of flip flops used in Logic circuits. (5)
- (b) While a JK flip flop can be used as a SC flip flop but a SC flip flop cannot be used as a JK flip flop. Explain. (2.5)
- (c) Show the working of clocked S-C flip flop using Truth Table and Waveform. (5)
- Q. 7. (a) Why is a shift register required? Explain the working of a serial-in and serial-out four bit shift register and give its applications. (10)
- (b) How long will it take to shift a 8 bit number into a shift register if the clock is set at 10MHz? (2.5)

### UNIT - IV

- Q. 8. (a) What is a Binary counter? Explain how a basic 3 bit asynchronous counter can be constructed using flip flops. Draw waveforms associated with the counter. (10)
- (b) List merits and demerits of a synchronous and asynchronous counter. (2.5)

- Q.9. (a) Describe various types of memory devices used in computer systems. (6)
- (b) Memories can be classified into sequential, RAM, ROM and COM. State the principle of operation and differentiate them. (6.5)

