

BT-7/D05

9318

COMPILER DESIGN (2004-05)

Paper—IT-465

Time : Three Hours]

[Maximum Marks : 100

Note :— Attempt any **FIVE** questions.

1. (a) What is compiler ? Explain different phases of compiler in detail. 12
- (b) Design a minimal DFA for the Language containing strings in which leftmost symbol differ from rightmost symbol $\Sigma = \{a, b\}$. 8
2. (a) Which of the following sentences can be derived from the given grammar, with S, as starting symbol ? 10
In each case give a leftmost derivation, rightmost derivation and derivation trees :
- $S \rightarrow aAcB \mid BdS$
 $B \rightarrow aAcA \mid cAB \mid b$
 $A \rightarrow aB \mid aBc \mid a$
- (i) aacb
(ii) abcaababcd
(iii) aacbbcc
(iv) becaacdca.
- (b) Construct an operator precedence parser table for the given grammar :
- $E \rightarrow E+T \mid T$
 $T \rightarrow T * F \mid F$
 $F \rightarrow (E) \mid id.$ 7
- (c) Construct Precedence Function (if any) for (b). 3

3. Discuss Run-time storage Allocation scheme in FORTRAN Language, in detail. 20
4. (a) Consider the following grammar and construct the SLR(1) parser table :
 $E \rightarrow E+E$
 $E \rightarrow E * E$
 $E \rightarrow (E)$
 $E \rightarrow I$
 $I \rightarrow I \text{ digit}$
 $I \rightarrow \text{digit}$
 Assume digit = 0, 1, 2, 9. 10
- (b) Parse $23 * 5 + 9$ using parser table obtained in (a). 3
- (c) Discuss possible implementations of LR-parsers. 7
5. (a) Propose a Syntax-Directed translation scheme for assignment statement, with integer types. 12
- (b) Generate a three address code for $A := -B * C$ as $(C+D)$, using scheme proposed in (a), considering A,B,C & D to be integer type Variables/Identifiers. 8
6. (a) What is DAG ? Give an algorithm for obtaining DAG for a given sequence of three address statements (or Basic Block). 10
- (b) What are various sources of code-optimization, during compilation ? Discuss briefly. 10
7. (a) Discuss various data structures used for implementations of Symbol Table in Compiler. 12
- (b) Explain lexical phase and syntax analysis phase errors along with error handling schemes. 8
8. Write notes on following :—
- (a) Peephole Optimization 6
- (b) LEX 8
- (c) Register Allocation and Assignment. 6