Introduction to Java (IT-402, Dec-2007)

Note: Section A is compulsory. Attempt any four questions from Section-B and any two from Section-C.

Section-A

- 1. a) What do you understand by a JVM?
 - b) How is type casting done in Java?
 - c) What is Operator in Java?
 - d) Describe the use of 'this' Keyword?
 - e) What is the purpose of using a 'throw' statement?
 - f) What do you understand by abstractions?
 - g) What is the purpose of an is Alive () method in Java?
 - h) List the methods used to implement inter process communication in Java?
 - i) Explain the use of Server Socket Class?
 - j) List the methods which are called when an applet is terminated.

Section-B

- 2. With the help of a suitable program, illustrate the difference between break and continue statement.
- 3. How the objects be used as method parameters in Java? Explain with the help of example.
- 4. What are Java packages? How are they defined and imported?
- 5. What constructions are used to create Client Socket? Also list the methods used for examining a socket for the address and port information associated with it?
- 6. What is an applet? Write a program to illustrate the use of get Document Base () and get Code Base () methods?

Section-C

- 7. (a) Explain the features of thread based multi-tasking environment of Java.
 - (b) Write a program, which creates the main thread and child threads.
- 8. How are strings implemented in Java? Explain using small programs, several methods that compare strings or substrings within strings.
- 9. What are parameterized constructions? Write a program which creates a class object, use's parameterized constructors to initialize the dimensions of the object, computes the volume of object, and also returns the value?

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