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B. Tech. (Sem. – 6th)

SOFTWARE ENGINEERING

SUBJECT CODE: CS – 332 (2007 & On wards Batches)

Paper ID : [A0497]

Time: 03 Hours Maximum Marks: 60

Instruction to Candidates:

- 1) Section A is Compulsory.
- 2) Attempt any **Four** questions from Section B.
- 3) Attempt any **Two** questions from Section C.

Section – A

 $(10 \times 2 = 20)$

- Q1) a) What are the features to be considered in the system model construction?
 - b) List out the elements in a computer based system.
 - c) How the process model differ from one another?
 - d) What is requirement engineering?
 - e) What is software quality?
 - f) What is system modeling?
 - g) What is the objective of project planning?
 - h) What is the main advantage of democratic team structure?
 - i) What are the basic principles of software testing?
 - j) What is done in the maintenance phase?

Section – B

 $(4 \times 5 = 20)$

- Q2) What characteristics of software make it different from other engineering products (such as Hardware)?
- Q3) What are the characteristics of SRS.
- $\widetilde{Q4}$) What are the issues with regard to Quality assurance design.
- **Q5**) What is measurement? Explain various types of metrices used in requirement specification.
- **Q6**) What problems may be encountered when %Top-Down integration is chosen.

Section – C

 $(2 \times 10 = 20)$

- **Q7)** Point out three important differences between the function-oriented and the object-oriented approaches to software design. Corroborate your answer through suitable examples.
- **Q8**) What are the different types of requirements problems that the analyst usually anticipates and rectifies in gathered requirements? Give examples of each. How does the analyst overcomes these problems?
- Q9) Discuss various levels of testing in detail.

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