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Total No. of Questions: 09]

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B.Tech. (Sem. - 7th/8th)

SOFTWARE ENGINEERING

SUBJECT CODE: CS - 308 (Elective - II)

<u>Paper ID</u>: [A0443]

[Note: Please fill subject code and paper ID on OMR]

Time: 03 Hours

Maximum Marks: 60

Instruction to Candidates:

- 1) Section A is Compulsory.
- 2) Attempt any Four questions from Section B.
- 3) Attempt any Two questions from Section C.

Section - A

Q1)

 $(10 \times 2 = 20)$

- a) What is validation?
- b) What is embedded software?
- c) What is meant by software maintenance?
- d) What is beta testing?
- e) What is the role of creating a test data?
- f) What are limitations of Lines of Code?
- g) What is coupling?
- h) What is 4GL environment?
- i) What software fails?
- j) What are disadvantages of using library routines?

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Section - B

 $(4 \times 5 = 20)$

- Q2) What are software components?
- Q3) Why is prototype necessary? How does his approach saves the cost and effort?
- Q4) Why the characteristics of requirements play significant role in selecting a model?
- Q5) Describe the procedures to calculate cost-benefit analysis.
- **Q6)** What is meant by feasibility analysis?

Section - C

 $(2 \times 10 = 20)$

- Q7) (a) What is the difference between decision table and decision tree?
 - (b) What is difference among formal, semiformal and informal methods of software development.
- **Q8)** (a) Explain various types of COCOMO modes. Explain about the phase wise distribution of efforts.
 - (b) What types of errors are likely to be discovered through inspection?
- **Q9)** (a) What is software quality and quality attributes? What are software quality standards?
 - (b) What is the need for software maintenance? How are these maintained for client server architecture environment?

