

B.E. 4th Semester (IT) Examination, May-2010

**OBJECT ORIENTED PROGRAMMING
USING C++**

Paper-IT-202-E

Time allowed : 3 hours *[Maximum marks : 100]*

Note : Attempt any five questions. All questions carry equal marks.

1. (a) Differentiate between procedural languages and object oriented languages. 5
- (b) Differentiate between a class and an object. 5
- (c) Can inline functions can be recursive, if yes, why and if not then why not. 5
- (d) How can we declare local and global variables ? 5
2. (a) What is the use of scope resolution operator ? 5
- (b) What are namespaces ? What problems does the name space feature solve ? 5

- (c) What is this pointer ? What are the advantages of using this magical pointer ? Explain each of the advantage with the suitable pseudo code. 10

3. What does it mean to declare a...

- member function as virtual ?
- member function as static ?
- member variable as static ?
- member object as static ?
- member function as static ?
- destructor as static ? 20

4. (a) What is inheritance ? What are the access privileges in C++ ? What is the default access level ? 10

(b) What is multiple inheritance ? What are its advantages and disadvantages ? 5

- (c) Can you think of a situation where your program would crash without reaching the breakpoint which you set at the beginning of `main()`? 5
5. Differentiate between function templates and template functions. Write a generic program for the stack that takes as input `int` data and `float` data. 20
6. (a) What is a file? Write a program to create, read and write in a sequential access file. 10
- (b) Write a program to print your program code as output. 10
7. What is polymorphism? What are the various types of polymorphism? Write the appropriate programs to explain the various types of polymorphism. 20
8. Write notes on any *two*: 20
- open and close principle
 - exception handling
 - virtual destructors